St Anne's Computing Overview 2023-24

Year 1

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
NCCE	2. Creating media – Digital painting	1. Computing systems and networks – Technology around us	3. Programming A – Moving a robot	6. Programming B - Programming animations	5. Creating media – Digital writing	4. Data and information – Grouping data
Code Studio Course A	Coding Safari App	Code Studio Lessons 2 & 4	Box Island app Beebot App	Code Studio Lessons 5 & 6	Code Studio Lessons 8, 9 & 10	Code Studio Lesson 12
E-Safety	Smartie the Penguin (A)	Jessie and Friends: Watching Videos	Smartie the Penguin (B)	Media Balance	Safety in My Online Neighbourhood	Pause for People

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Year 2

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
NCCE	2. Creating media – Digital photography	3. Programming A – Robot algorithms	1. Computing systems and networks – IT around us	5. Creating media - Digital music	6. Programming B - Programming quizzes	4. Data and information – Pictograms
Code Studio Course B	A.L.E.X app Box Island	Jam Sandwich Algorithms	Code Studio Lesson 3 & 4	Code Studio Lessons 5 & 7	Code Studio Lessons 8 & 9	Code Studio Lesson 12
E-Safety	Hanni and the Magic Window	Jessie & Friends Sharing Images	Jessie and Friends Playing Games	How Technology Makes You Feel	Internet Traffic Light	Pause and Think Online

Year 3

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
NCCE	3. Programming A - Sequencing sounds	1. Computing systems and networks – Connecting computers	2. Creating media - Stop-frame animation	6. Programming B - Events and actions in programs	5. Creating media – Desktop publishing	4. Data and information – Branching databases
Code Studio Course C	Code Studio Lesson 3	Code Studio Lesson 4 & 5	Code Studio Lesson 8 & 9	Code Studio Lesson 10 & 11	Code Studio Lesson 12 & 13	Code Studio Lesson 16
E-Safety	That's Private!	Device-Free Moments	Let's Give Credit	Digital Trails	Putting a STOP to Online Meanness	Online Community

Year 4

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
NCCE	5. Creating media – Photo editing	3. Programming A – Repetition in shapes	4. Data and information – Data logging	1. Computing systems and networks – The Internet	2. Creating media - Audio production	6. Programming B – Repetition in games
Code Studio Course D	Code Studio Lesson 5	Code Studio Lesson 6 & 7	Code Studio Lesson 9 & 10	Code Studio Lesson 11	Code Studio Lesson 13 & 14	Code Studio Lesson 15 & 16
E-Safety	Rings of Responsibility	Our Digital Citizenship Pledge	This is Me	The Power of Words	Password Powerup	Is Seeing Believing?

Year 5

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
NCCE	1. Computing systems and networks - Systems and searching	2. Creating media - Video production	3. Programming A – Selection in physical computing	4. Data and information – Flat-file databases	5. Creating media – Introduction to vector graphics	6. Programming B – Selection in quizzes
Code Studio Course E	Code Studio Lesson 3 & 4	Code Studio Lesson 6 & 7	Code Studio Lesson 10 & 11	Code Studio Lesson 12 & 13	Code Studio Lesson 14	Code Studio Lesson 17
E-Safety	My Media Choices	Private and Personal Information	Online Tracks	Keeping Games Fun and Friendly	Digital Citizenship	A Creator's Rights and Responsibilities

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Year 6

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
NCCE	1. Computing systems and networks - Communication and collaboration	2. Creating media – Web page creation	3. Programming A – Variables in games	4. Data and information - Introduction to Spreadsheets	5. Creating media – 3D Modelling	6. Programming B - Sensing movement
Code Studio Course F	Code Studio Lesson 2, 3 & 4	Code Studio Lesson 6, 7 & 8	Code Studio Lesson 10 & 11	Code Studio Lesson 12 & 14	Code Studio Lesson 16	Lightbot (Procedures)
E-Safety	Reading News Online	Media Balance	Digital Friendship	You Won't Believe This	Cyber Bullying	Gender Stereotypes